



# INTRODUCE NUMBERS

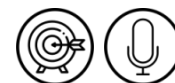
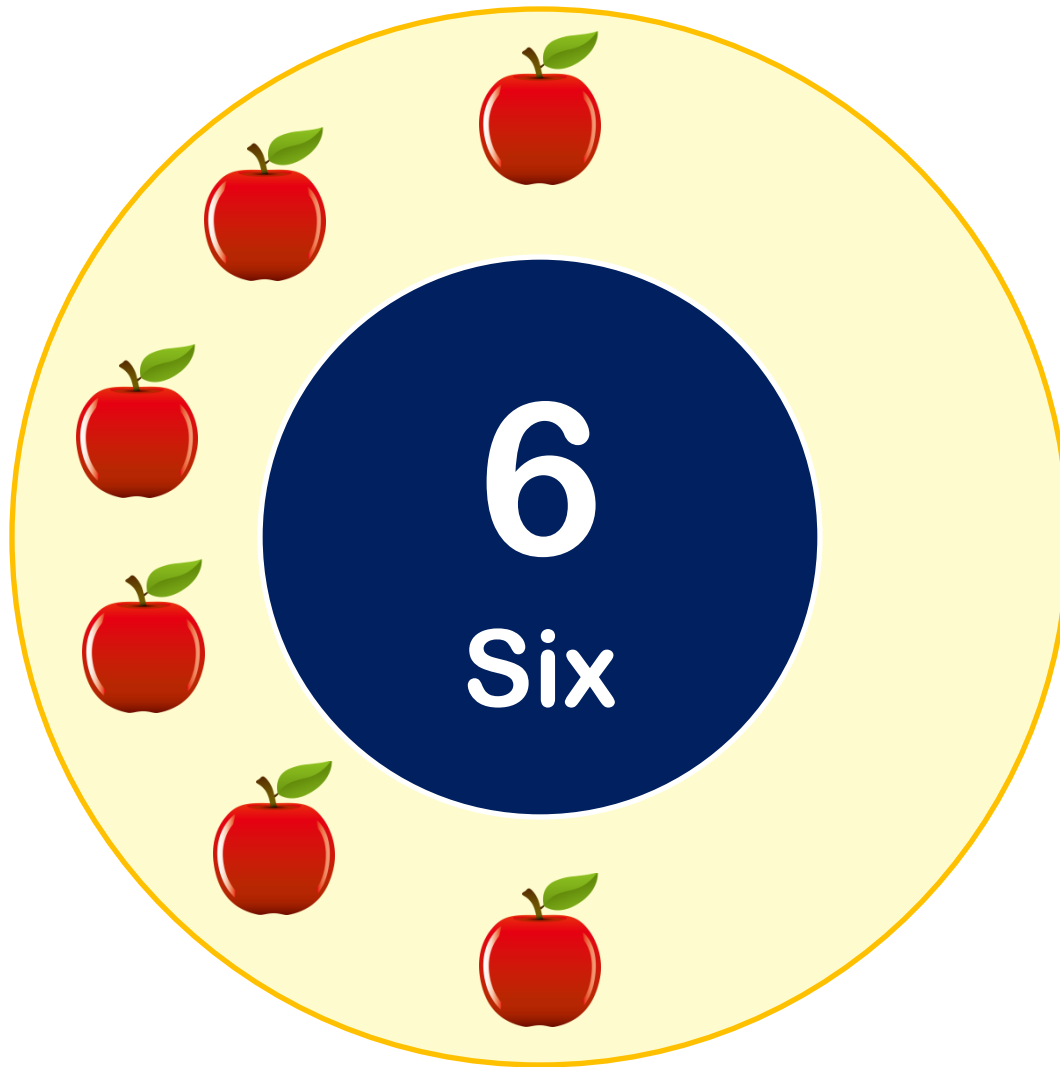
( 1 To 10 )













2  
Two







1  
One





